

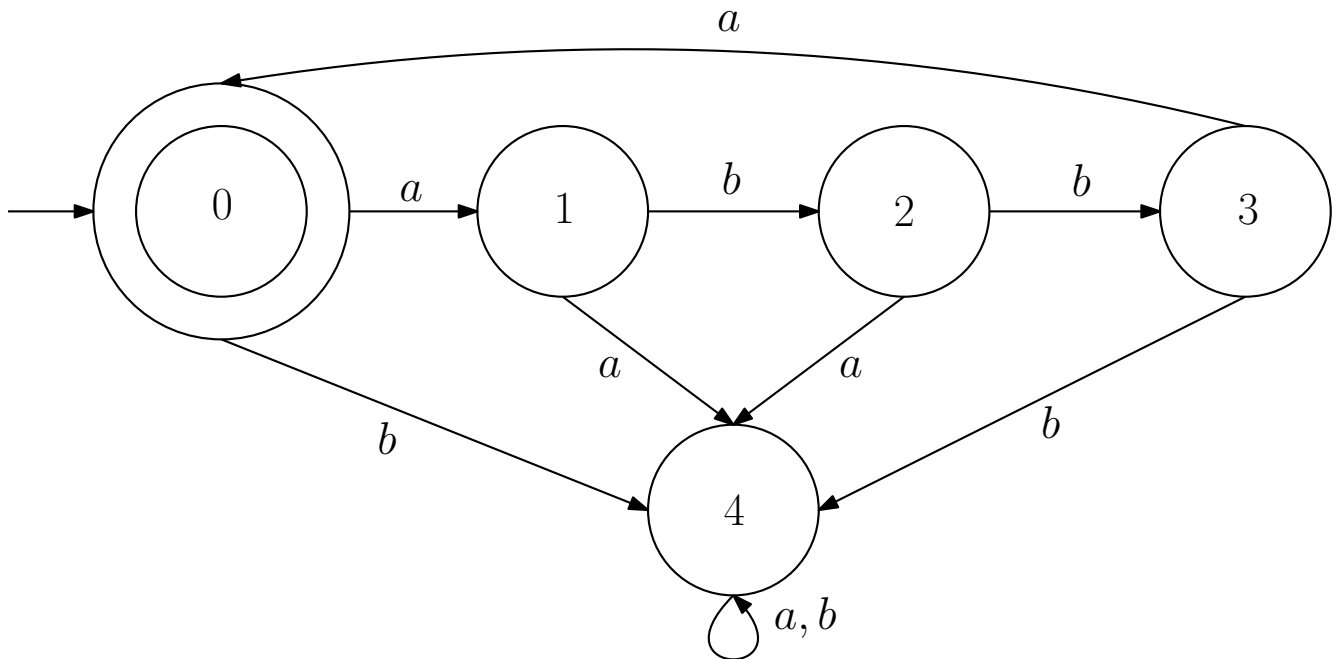
Math Circles – Finite Automata
Question Sheet 2

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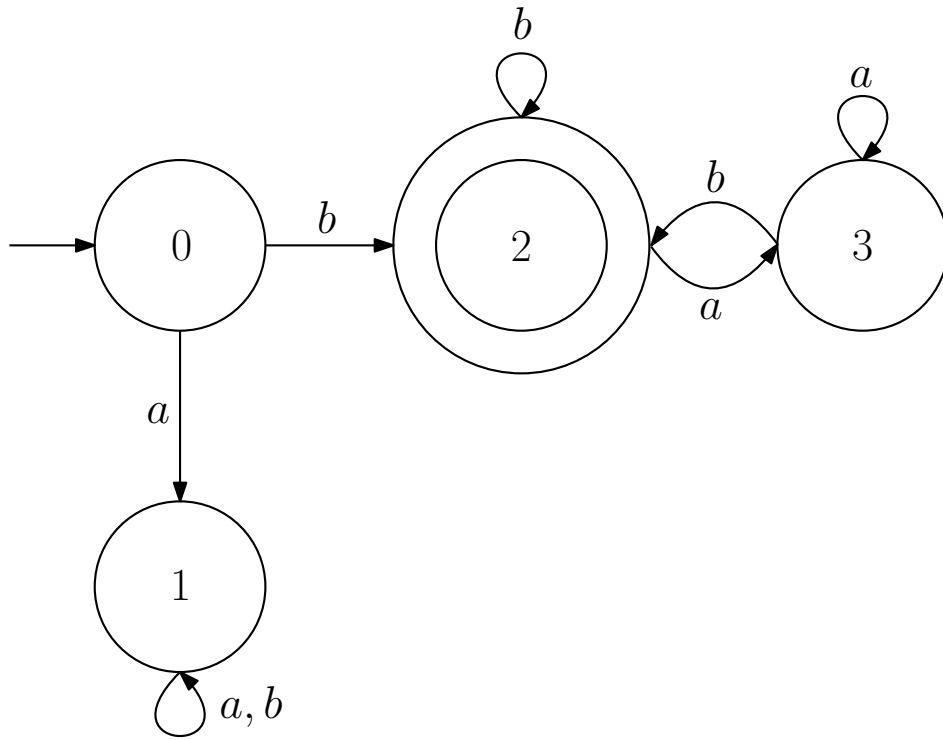
Questions from Lesson

1. Consider the DFA from last time, accepting the *abba* language:

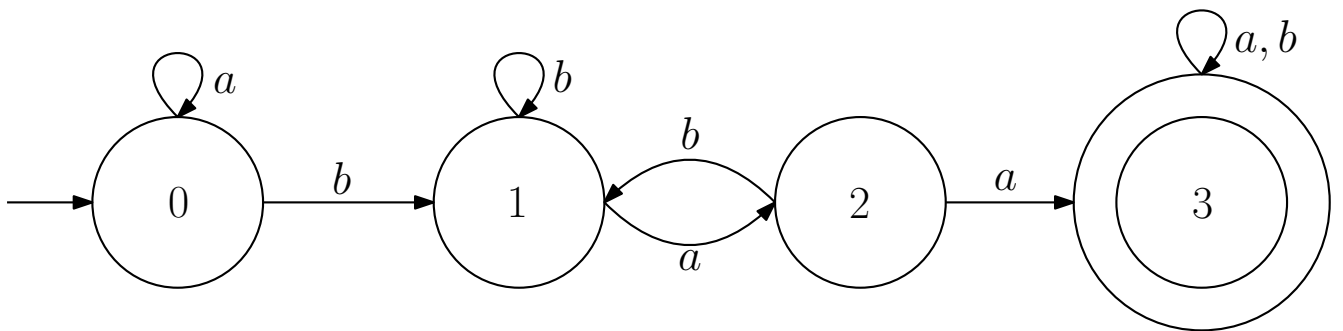


Write down a DFA accepting the *complement* of this language (the strings NOT accepted by the original DFA).

2. Here is a DFA accepting the strings that start and end with b :



Here is a DFA accepting the strings containing baa inside them:



- (a) Can you build a DFA accepting the *intersection* of these two languages (the strings accepted by *both* DFAs)?

- (b) Can you build a DFA accepting the *union* of these two languages (the strings accepted by *either* DFA)?

3. Is every language a regular language? If not, can you provide an example of a language that is not regular?

Extra Questions

4. The language of *legal bracketings* is a collection of strings using the letters a (left bracket) and b (right bracket) following the rule that every b in the string must have a matching a coming before it.

Which of the following strings belong to this language?

- (a) a
- (b) ba
- (c) $abab$
- (d) $abba$
- (e) $aabb$
- (f) $ababb$
- (g) $abaababb$

Is the language of legal bracketings regular? Why or why not?

5. The steps we talked about for building a DFA accepting the union or intersection of two regular languages always work, but sometimes it creates more states than we really need. When we built a DFA accepting the strings that start and end with b , and contain baa somewhere inside, the resulting DFA had nine states.

Can you write down a DFA accepting the same language, but with only six states?

6. Suppose we have two regular languages, which we'll call L_1 and L_2 . Consider the language of all strings belonging to L_1 but not L_2 . Is this language always regular?

If so, describe a process for building a DFA accepting this language, given DFAs accepting L_1 and L_2 .

If not, explain why not.